



PET FARMING GUIDE

TH3RUTHLESS

ORIGINAL CONTENT

ELYOS PLAYER EDITION

PET FARMING ROUTES

Mainland / Islands / Abyss

[Interactive collection checklist](#)

by Th3Ruthless

BUILD YOUR COLLECTION WITH LESS BACKTRACKING

Work through Verteron first. Check the Abyss alternatives before a rift visit to Altgard. Follow the area maps, repeat the local circuits, and tick each pet when you finish.

YOUR ROUTE

VERTERON / ALTGARD

Home and enemy mainland + four islands

LOWER RESHANTA / 25 ABYSS PETS

OPEN A SECTION

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Verteron: mainland map

16 numbered areas

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Verteron: monster-to-pet key

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Eternal Isle

Map, exact names and checkboxes

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Altgard: mainland map

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Altgard: monster-to-pet key

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Map, exact names and checkboxes

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Stay connected with Th3Ruthless

Twitch, Discord and YouTube

BEFORE YOU START

Download and open in a PDF reader that supports forms. Choose one goal: pet unlocked or pet maxed. Click to tick or untick, then save. Repeated pets share a tick within this file. Each reader keeps their own copy; the two faction PDFs do not sync.

Arrows show the order of areas and spawn pockets, not a turn-by-turn walking route. Use roads, accessible flight routes and the live map around terrain. Check the current rift entry and remaining-time display in game before crossing.

Source-listed drops do not establish a drop on every kill or a timed nonstop route.

VERTERON / MAINLAND ROUTE

Start at the nearest unfinished area. Use available home travel points between distant stops.



FOLLOW THE NUMBERS

Pet names below. Exact monsters on the next page.

- 1 Cantas Valley**
Aberrant Armadon / Aberrant Tog / Crestlich
- 2 Ellun River Marsh**
Baby Odyle Spider / Mutated Aberrant Odyle Spider / Potcrab
- 3 Spirit's Rest**
Lesser Water Spirit
- 4 Scarlet Forest + Drana**
Dracuni Herbalist / Drakan Watcher / Aberrant Potcrab
- 5 Nahid Brigade Fortress**
Drakan Guard Dog
- 6 Kraka Footpath**
Manduri Trebuchet Worker / Modified Lupyllini / Aberrant Coradon
- 7 Contaminated Sanctum**
Aberrant Skama / Lupyllini / Scorpion
- 8 Eastern Altamia Highland**
Decomposed Lupyllini / Brax / Nepenthes
- 9 Altamia Canyon**
Airon / Crasaur / Forest Specter
- 10 Western Altamia Highland**
Sparkie / Vivel
- 11 Pilgrim's Ridge**
Elite Manduri Fighter / Aberrant Bee / Aberrant Zaif
- 12 Verteron Fortress Ruins**
Enhanced Krall Combatant / Enhanced Krall Sentry / Krall Laborer
- 13 Ellun Midstream + Anguish Hill**
Ashen Spider / Kailin / Male Crestlich
- 14 Tolbas Forest**
Biruta / Kuru Tinkerer / Kuru Worker
- 15 Aullaeu Village**
Aullaeu Shaman / Unstable Spider / Pino
- 16 Garden of the Illusion God**
Forest Guardian / Intermediate Earth Spirit / Intermediate Water Spirit

Finish local targets before taking a long transfer. If a spot is empty or contested, move to its next nearby pocket.

Use the exact monster name in the target key. A similar name can award a different pet.

VERTERON / WHAT TO KILL

Exact monster on the left. Pet received on the right. Click monster names for source records; click pet names for spawn maps.

MONSTER TO KILL	PET SOUL RECEIVED
01 Cantas Valley	
Splendent Armadon	Aberrant Armadon
Cairn Tog	Aberrant Tog
Stonebeak Crestlich	Crestlich
Splendent Hill Sparkie	Giant Sparkie
Gentle Papis	Papis
Cantas Valley Skyray	Skyray
Highland Sylphen	Sylphen
Red Cap Fungen	Fungen
Red Cap Fungie	Fungie
Splendent Kalgolem	Blue Kalgolem
Hard Kalgolem	Kalgolem
02 Ellun River Marsh	
Coastal Odyle Spider	Baby Odyle Spider
Marsh Odyle Spider	Mutated Aberrant Odyle Spider
Marsh Moss Potcrab	Potcrab
Foul Skama	Skama
Coastal Starturtle	Starturtle
Contaminated Spirit	Black Spirit
Marsh Vine Spirit	Forest Spirit
Coastal Zelophi	Zelophi
Marsh Slime	Contaminated Slime
Marsh Targon	Marsh Targon
03 Spirit's Rest	
Water Spirit	Lesser Water Spirit
04 Scarlet Forest + Drana	
Dracuni Processing Laborer	Dracuni Herbalist
Processing Facility Drakan Scout	Drakan Watcher
Drana Mutated Potcrab	Aberrant Potcrab
Drana Mutated Bat	Cave Bat
Drana Processing Maintenance Machine	Drakan Probe
Labor Manager Oculazen	Oculazen
05 Nahid Brigade Fortress	
Drakan Guard Dog	Drakan Guard Dog

MONSTER TO KILL	PET SOUL RECEIVED
06 Kraka Footpath	
Hill Manduri	Manduri Trebuchet Worker
Lupyllini Test Subject	Modified Lupyllini
Hill Coradon	Aberrant Coradon
Tamed Karnif	Karnif
Hill Ursus	Ursus
Hill Young Ursus	Young Ursus
Hill Zaif	Zaif
Hill Stone Spirit	Stone Spirit
07 Contaminated Sanctum	
Yellow-Tailed Skama	Aberrant Skama
Tail Feather Lupyllini	Lupyllini
Contaminated Scorpion	Scorpion
Contaminated Agrint	Agrint
Contaminated Vine Bundle	Mutated Forest Spirit
Uncontrollable Guardite	Guardite
Contaminated Guardite	Watcher Guardite
08 Eastern Altamia Highland	
Contaminated Highland Lupyllini	Decomposed Lupyllini
Docile Highland Brax	Brax
Scarlet Highland Nepenthes	Nepenthes
09 Altamia Canyon	
Hardbeak Airon	Airon
Docile Crasaur	Crasaur
Canyon Vine Spirit	Forest Specter
Air Spirit	Lesser Wind Spirit
Withered Canyon Agrint	Withered Agrint
Corrupted Spirit	Dark Spirit
10 Western Altamia Highland	
Highland Odyle Sparkie	Sparkie
Highland Vivel	Vivel
11 Pilgrim's Ridge	
Wandering Manduri Fighter	Elite Manduri Fighter
Stripe Bee	Aberrant Bee
Yellow-Maned Zaif	Aberrant Zaif
Giant Stripe Bee	Giant Bee
Ridge Spider	Mutated Cadaver Insectoid
Marauders Zaif	Tamed Zaif

MONSTER TO KILL	PET SOUL RECEIVED
12 Verteron Fortress Ruins	
Enhanced Krall Combatant	Enhanced Krall Combatant
Enhanced Krall Sentry	Enhanced Krall Sentry
Krall Armed Soldier	Krall Laborer
Krall Assault Trooper	Krall Warrior
Krall Warshaman	Krall Warshaman
13 Ellun Midstream + Anguish Hill	
White Shell Octaside	Ashen Spider
Ellun River Kailin	Kailin
Ellun River Crestlich Male	Male Crestlich
Wetland Slink	Slink
Ellun River Young Kailin	Young Kailin
Young Wetland Slink	Young Slink
Ellun River Hill Gravi	Large Leaf Gravi
14 Tolbas Forest	
Biruta Wanderer	Biruta
Tolbas Kuru Tinkerer	Kuru Tinkerer
Tolbas Kuru Worker	Kuru Worker
Patrolling Fossa	Fossa
Forest Agrint	Dry Leaf Agrint
Tolbas Gravi	Gravi
Tolbas Konutin Worker	Konutin Worker
Tolbas Magic Gravi	Magic Gravi
Tolbas Forest Targon	Forest Monster
15 Aullaeu Village	
Aullaeu Apprentice Shaman	Aullaeu Shaman
Aullaeu Forest Odyle Spider	Unstable Spider
Pino Worker	Pino
Harsh Pino Worker	Pino Worker
16 Garden of the Illusion God	
Garden Guardian	Forest Guardian
Wandering Earth Spirit	Intermediate Earth Spirit
Wandering Water Spirit	Intermediate Water Spirit
Wandering Wind Spirit	Intermediate Wind Spirit
Peculiar Rock Spirit	Superior Earth Spirit
Hellfire Spirit	Superior Fire Spirit
Torrent Spirit	Superior Water Spirit
Brisk Spirit	Superior Wind Spirit

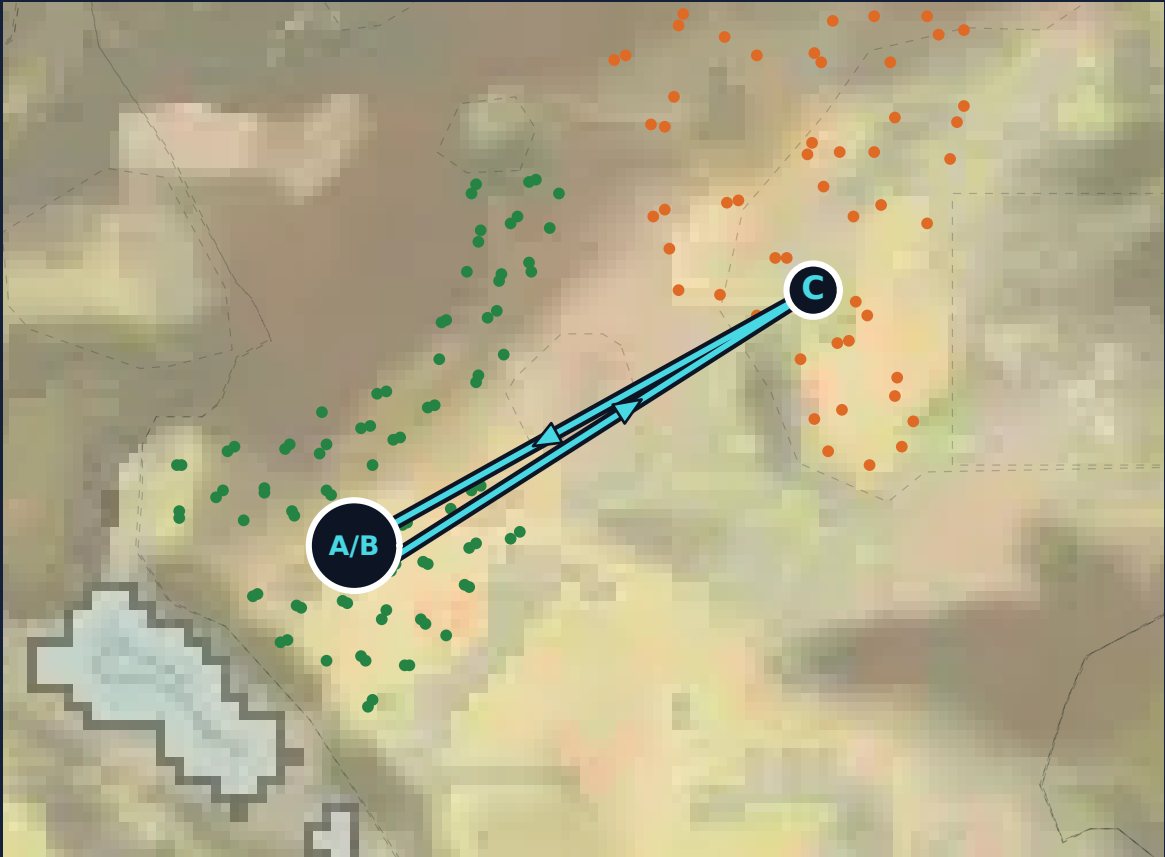
FORTRESS NAMES: Enhanced Krall Combatant and Enhanced Krall Sentry are specific variants. Krall Armed Soldier awards Krall Laborer; Krall Assault Trooper awards Krall Warrior. Do not substitute a generic Worker, Sentry or Combatant.

VERTERON / SHORT FARMING LOOPS

Start at the nearest pocket. Repeat productive pulls; move to the next pocket when the current one is empty or contested.

Cantas fungi

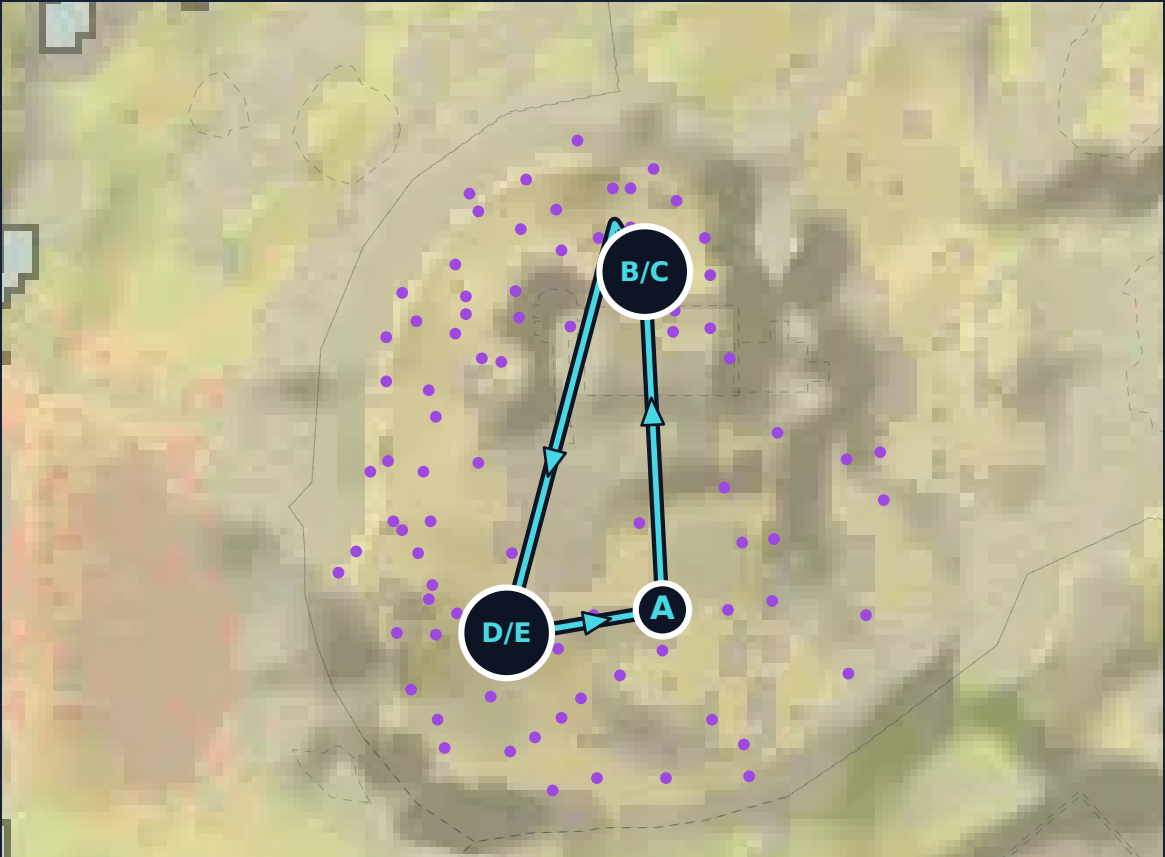
Lv 12 | Three nearby pockets; skip completed pets.



- A** ☐ **Pet: Fungen**
Kill: Red Cap Fungen
- B** ☐ **Pet: Fungie**
Kill: Red Cap Fungie
- C** ☐ **Pet: Aberrant Armadon**
Kill: Splendent Armadon

Verteron Fortress Ruins

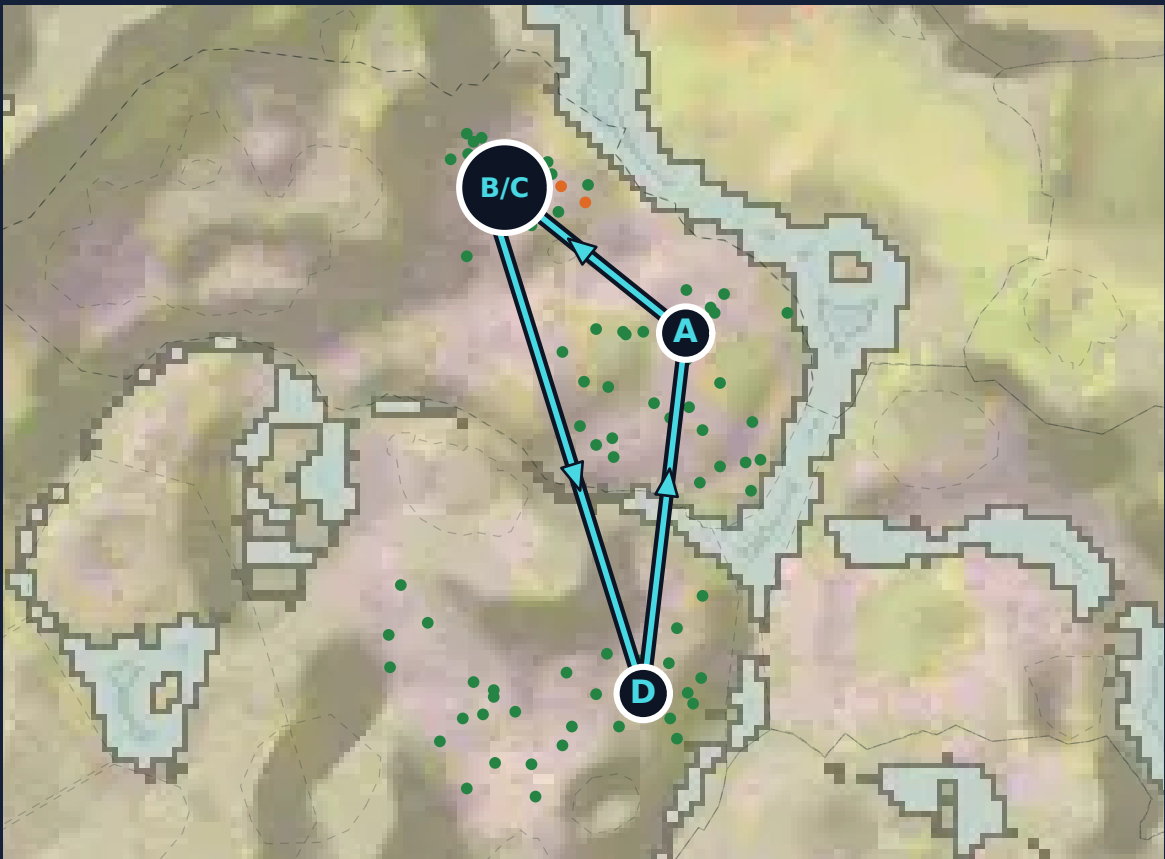
Lv 21-22 | Match the full monster names in this key.



- A** ☐ **Pet: Krall Laborer**
Kill: Krall Armed Soldier
- B** ☐ **Pet: Krall Warrior**
Kill: Krall Assault Trooper
- C** ☐ **Pet: Krall Warshaman**
Kill: Krall Warshaman
- D** ☐ **Pet: Enhanced Krall Sentry**
Kill: Enhanced Krall Sentry
- E** ☐ **Pet: Enhanced Krall Combatant**
Kill: Enhanced Krall Combatant

Tolbas collection circuit

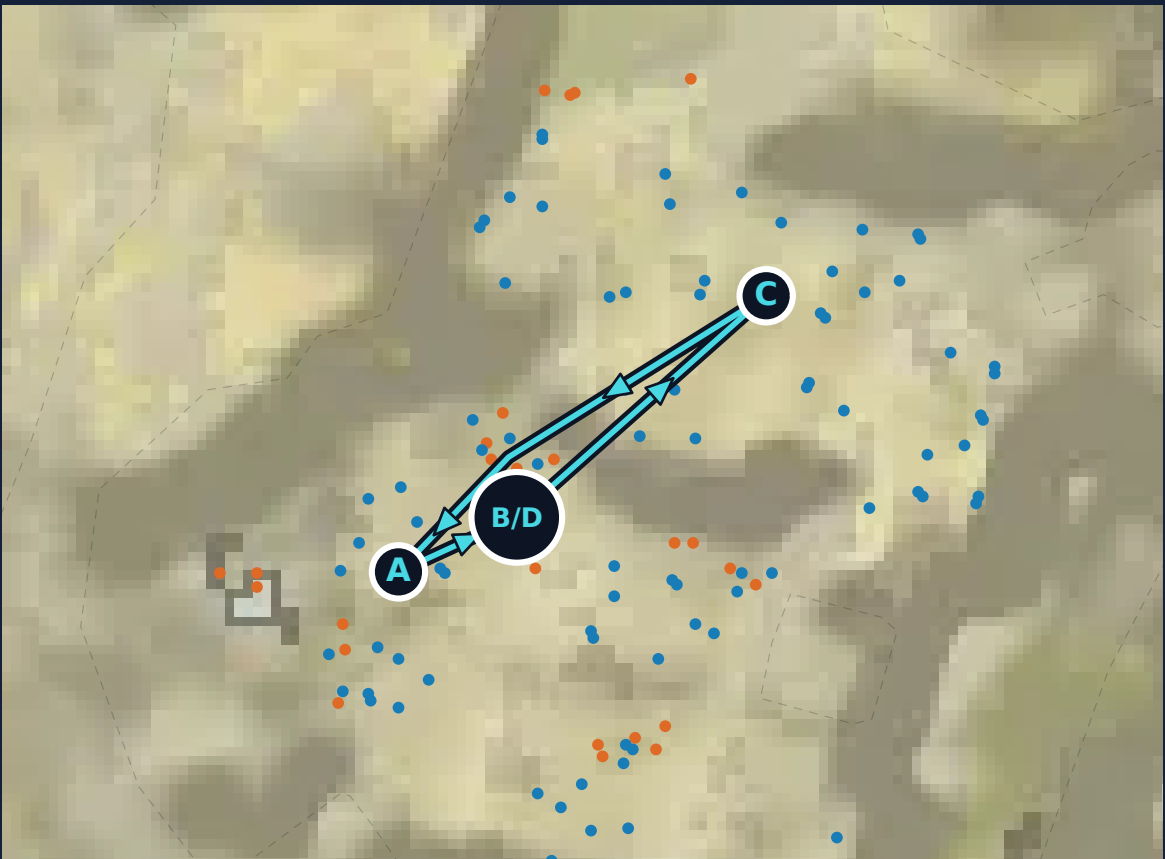
Lv 24-25 | Work north to south; skip completed pockets.



- A** ☐ **Pet: Konutin Worker**
Kill: Tolbas Konutin Worker
- B** ☐ **Pet: Karnif**
Kill: Tolbas Karnif
- C** ☐ **Pet: Nepenthes**
Kill: Tolbas Nepenthes
- D** ☐ **Pet: Dry Leaf Agrint**
Kill: Forest Agrint

Contaminated Sanctum

Lv 36-37 | Go around guard posts; exclude Divine Ansas.



- A** ☐ **Pet: Guardite**
Kill: Uncontrollable Guardite
- B** ☐ **Pet: Aberrant Skama**
Kill: Yellow-Tailed Skama
- C** ☐ **Pet: Watcher Guardite**
Kill: Contaminated Guardite
- D** ☐ **Pet: Contaminated Slime**
Kill: Contaminated Poison Slime

Arrows connect mapped spawn clusters. Choose a walkable line around terrain; respawn times and kill rates vary.

Lv 46-48 | 10 mapped pets | Island A on the mainland overview

GOLD * = a pet missing from the home mainland checklist. All other rows are alternative sources for pets already listed.



GETTING THERE

Scarlet Forest: use the Windstream north of the Observation Site. Takis marks the related regional quest.

Quest links locate the access landmark. Visiting players should use the Windstream; the native-faction quest is not an entry instruction for visitors.

PIN	MONSTER TO KILL	PET SOUL RECEIVED	LV
1	Crimson Drana Mutant	● ☐ Drana Mutant Brute *	47
1	Crimson Mutated Spore	● ☐ Drana Spore *	47
1	Crimson Rafflesia	● ☐ Rafflesia *	47
1	Crimson Spider	● ☐ Unstable Spider	48
2	Crimson Drana Predator	● ☐ Drana Predator *	48
2	Crimson Manduri Fighter	● ☐ Manduri Fighter *	48
2	Crimson Manduri Slinger	● ☐ Manduri Trebuchet Worker	48
3	Eternal Moss Crab	● ☐ Aberrant Potcrab	46
4	Crimson Agrint	● ☐ Thin Agrint *	46
4	Crimson Drana Swarm	● ☐ Drana Swarm *	46

PRIORITY ADDITIONS

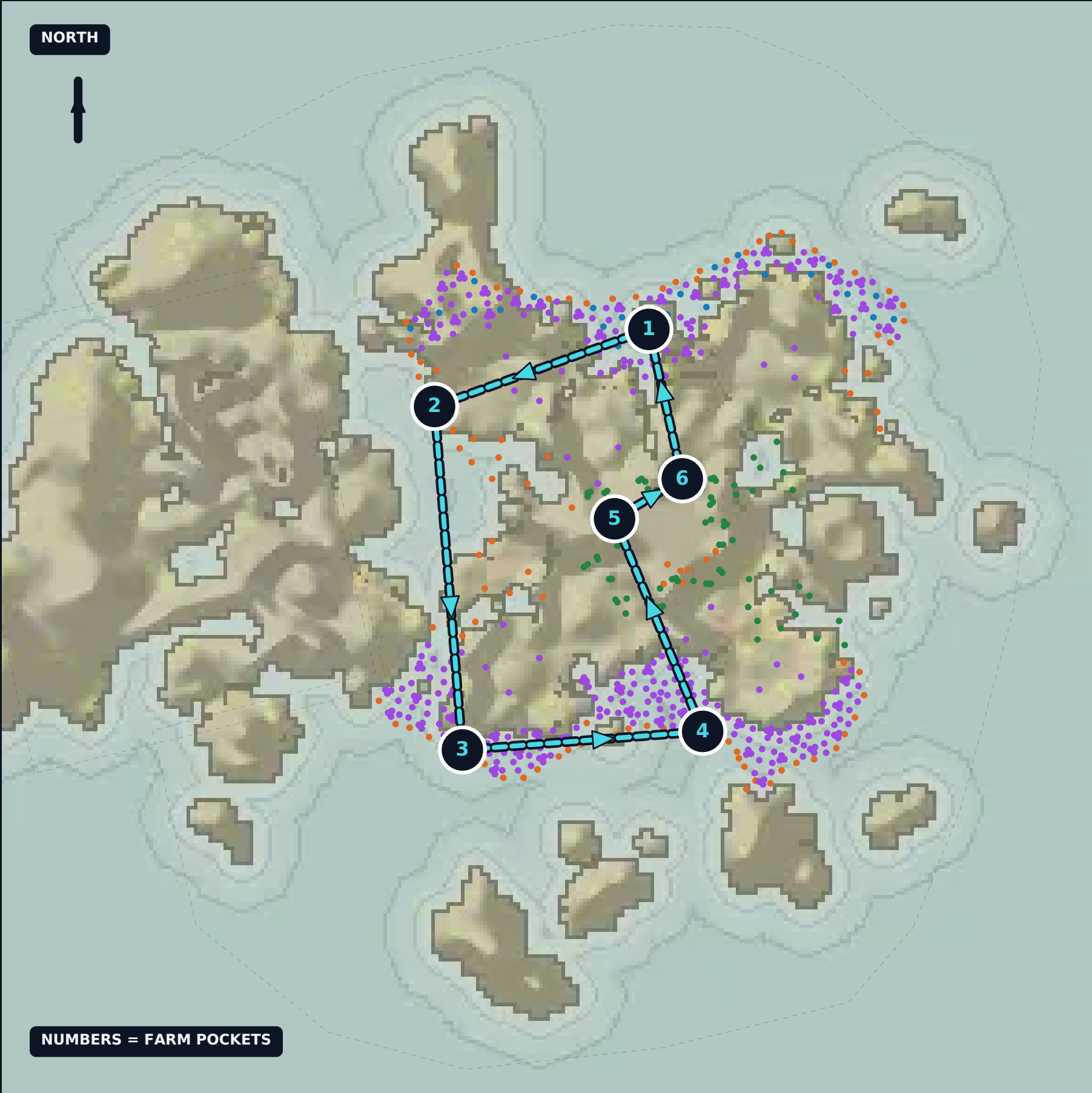
Drana Mutant Brute, Drana Spore, Rafflesia, Drana Predator, Manduri Fighter, Thin Agrint, Drana Swarm.

RUN THE NUMBERED POCKETS

Join at the closest pin, clear unfinished targets, then follow the arrows. [ELITE] marks slower encounters: skip them when their kill time breaks your rotation.

Lv 49-51 | 22 mapped pets | Island B on the mainland overview

GOLD * = a pet missing from the home mainland checklist. All other rows are alternative sources for pets already listed.



GETTING THERE

Southwestern Tolbas Forest: locate Ahtan at the cliff and use the nearby Windstream to Eternal Isle.

Quest links locate the access landmark. Visiting players should use the Windstream; the native-faction quest is not an entry instruction for visitors.

PIN	MONSTER TO KILL	PET SOUL RECEIVED	LV
1	Eternal Drana Mutant [ELITE]	• ☐ Drana Mutant Brute *	50
1	Eternal Kuru Overseer	• ☐ Kuru Overseer *	50
1	Eternal Kuru Tinkerer	• ☐ Kuru Tinkerer	50
2	Eternal Crasaur	• ☐ Crasaur	49
2	Eternal Kuru Worker	• ☐ Kuru Worker	50
2	Eternal Slink	• ☐ Slink	49
3	Eternal Lupyllini	• ☐ Modified Lupyllini	49
3	Eternal Starturtle	• ☐ Starturtle	49
4	Eternal Kerubar	• ☐ Kerubar *	49
4	Eternal Kerubian	• ☐ Kerubian *	49
4	Eternal Kerubiel [ELITE]	• ☐ Kerubiel *	49
4	Eternal Agrint	• ☐ Agrint	49
4	Eternal Moss Crab	• ☐ Potcrab	49
4	Eternal Zelophi	• ☐ Zelophi	49
4	Violent Wind Spirit	• ☐ Intermediate Wind Spirit	51
5	Eternal Fire Spirit	• ☐ Lesser Fire Spirit *	51
5	Eternal Water Spirit	• ☐ Lesser Water Spirit	51
5	Eternal Wind Spirit	• ☐ Lesser Wind Spirit	51
6	Eternal Earth Spirit	• ☐ Lesser Earth Spirit *	51
6	Violent Fire Spirit	• ☐ Intermediate Fire Spirit *	51
6	Violent Earth Spirit	• ☐ Intermediate Earth Spirit	51
6	Violent Water Spirit	• ☐ Intermediate Water Spirit	51

RUN THE NUMBERED POCKETS

Join at the closest pin, clear unfinished targets, then follow the arrows. [ELITE] marks slower encounters: skip them when their kill time breaks your rotation.

ALTGARD / MAINLAND ROUTE

Elyos visitor priorities: pets without a mapped Verteron source. Join the route near your rift landing.



FOLLOW THE NUMBERS

Pet names below. Exact monsters on the next page.

- 1 Dredgion Crash Site**
Armadon / Cadaver Insectoid / Congealed Drana
- 2 Nameless Cemetery**
Biruta Herbalist / Withered Branch Spider
- 3 Silent Hill**
Tog
- 4 Moslan Forest**
Basilisk / Mutated Ursus / Ashen Dionae
- 5 Uruthumheim**
Tamed Karnif / Cadaver Cleaner
- 6 Purifying Forest**
Klaw Scout / Distorted Mutant / Poison Blood
- 7 Dranactus + Battlescar**
Mumu Warrior / Mumu Worker / Varg Berserker
- 8 Basfelt Ruins**
Soulless Corpse Gnat
- 9 Fafnite Deposit**
Addicted Shulak Cart Worker / Faded Drana / Faded Floater
- 10 Gribade Highlands**
Eternal Coradon / Tayga
- 11 Black Claw Village**
Duduka Trebuchet Worker / Duduka Worker

Spend the visit on unfinished priority pets. Skip completed stops. If little time remains, keep farming the nearest productive pocket.

Use the exact monster name in the target key. A similar name can award a different pet.

Exact monster on the left. Pet received on the right. Click monster names for source records; click pet names for spawn maps.

MONSTER TO KILL	PET SOUL RECEIVED	MONSTER TO KILL	PET SOUL RECEIVED
01 Dredgion Crash Site Red Shell Mole Drana Cadaver Insectoid Congeaed Drana Crash Site Kalgolem Twisted Mutant Drana Slime	Armadon Cadaver Insectoid Congeaed Drana Drakana Kalgolem Drana Mutant Drana Slime	07 Dranactus + Battlescar Mumu Watcher Mumu Worker Varg Berserker Vigilant Oculazen	Mumu Warrior Mumu Worker Varg Berserker Vigilant Oculazen
02 Nameless Cemetery Biruta Herbalist Withered Branch Spider	Biruta Herbalist Withered Branch Spider	08 Basfelt Ruins Soulless Corpse Gnat	Soulless Corpse Gnat
03 Silent Hill Tog	Tog	09 Fafnite Deposit Rampaging Shulak Cart Worker Faded Chunk Faded Floater Faded Mutant Faded Mutant Brute Faded Predator Addicted Mudthorn Giant Ore Insectoid Adult Giant Ore Insectoid	Addicted Shulak Cart Worker Faded Drana Faded Floater Faded Mutant Faded Mutant Brute Faded Predator Mudthorn Parasite Swarm Swarm
04 Moslan Forest Black Ash Basilisk Ashen Ursus Ashen Dionae Mutated Forest Guardian	Basilisk Mutated Ursus Ashen Dionae Mutated Forest Guardian	10 Gribade Highlands Eternal Coradon Search Party Tayga	Eternal Coradon Tayga
05 Uruthumheim Blades Karnif Ruins Corpse Cleaner	Tamed Karnif Cadaver Cleaner	11 Black Claw Village Duduka Slinger Duduka Worker	Duduka Trebuchet Worker Duduka Worker
06 Purifying Forest Consumed Klaw Consumed Spirit Guardian Cursed Poison Blood Unruly Slime	Klaw Scout Distorted Mutant Poison Blood Slime		

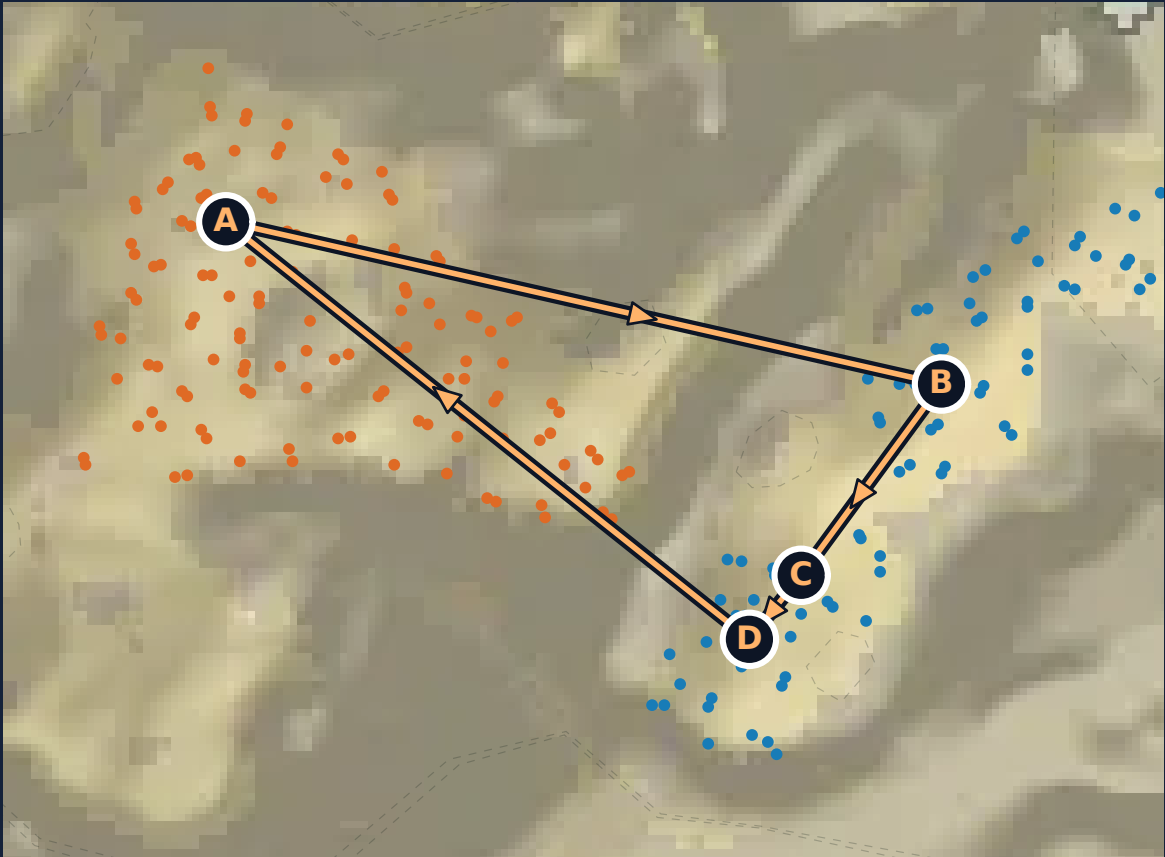
NAME CHECK: Tamed Karnif is a separate pet from Karnif. Mumu Watcher awards Mumu Warrior. Consumed Klaw awards Klaw Scout. Read the monster and pet columns as a pair.

ALTGARD / SHORT FARMING LOOPS

Start at the nearest pocket. Repeat productive pulls; move to the next pocket when the current one is empty or contested.

Dredgion Crash Site

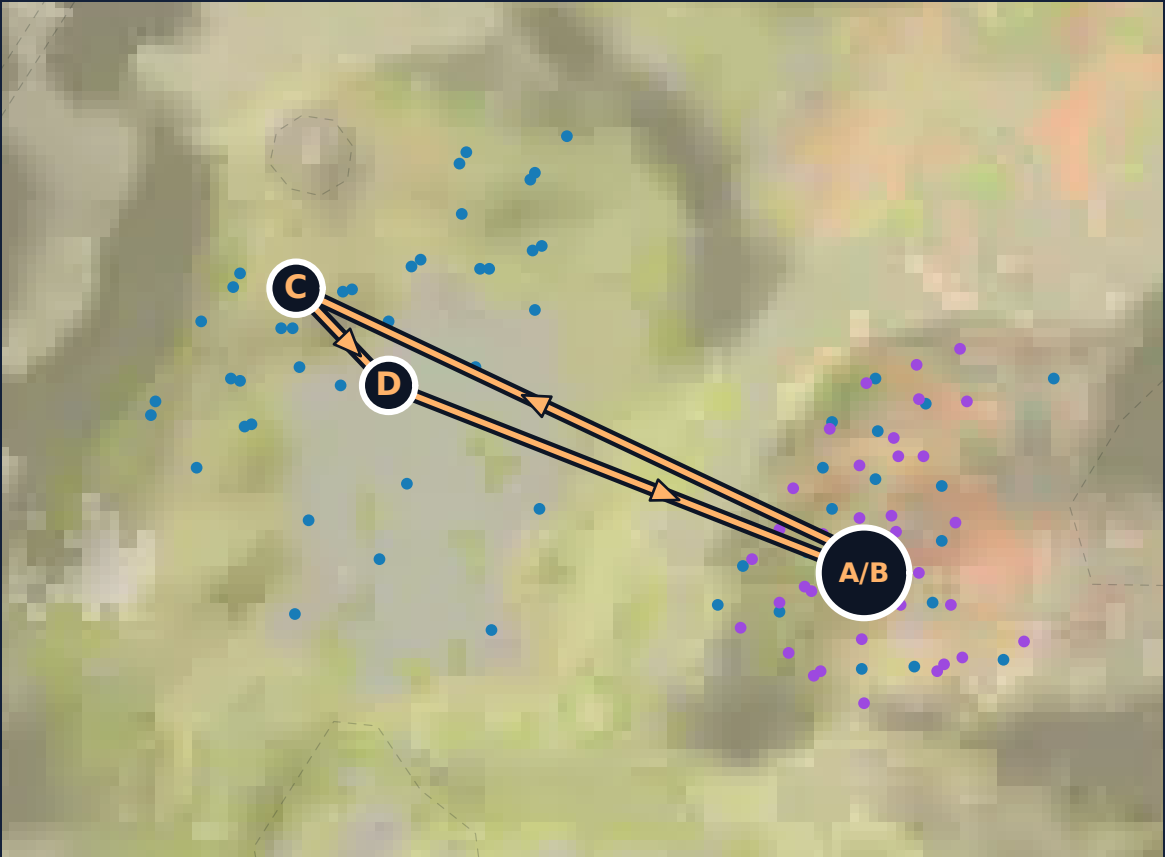
Armadon and Drana targets in the northern crash area.



- A** ☐ **Pet: Armadon**
Kill: Red Shell Mole
- B** ☐ **Pet: Drana Mutant**
Kill: Twisted Mutant
- C** ☐ **Pet: Drakana Kalgolem**
Kill: Crash Site Kalgolem
- D** ☐ **Pet: Drana Slime**
Kill: Drana Slime

Purifying Forest

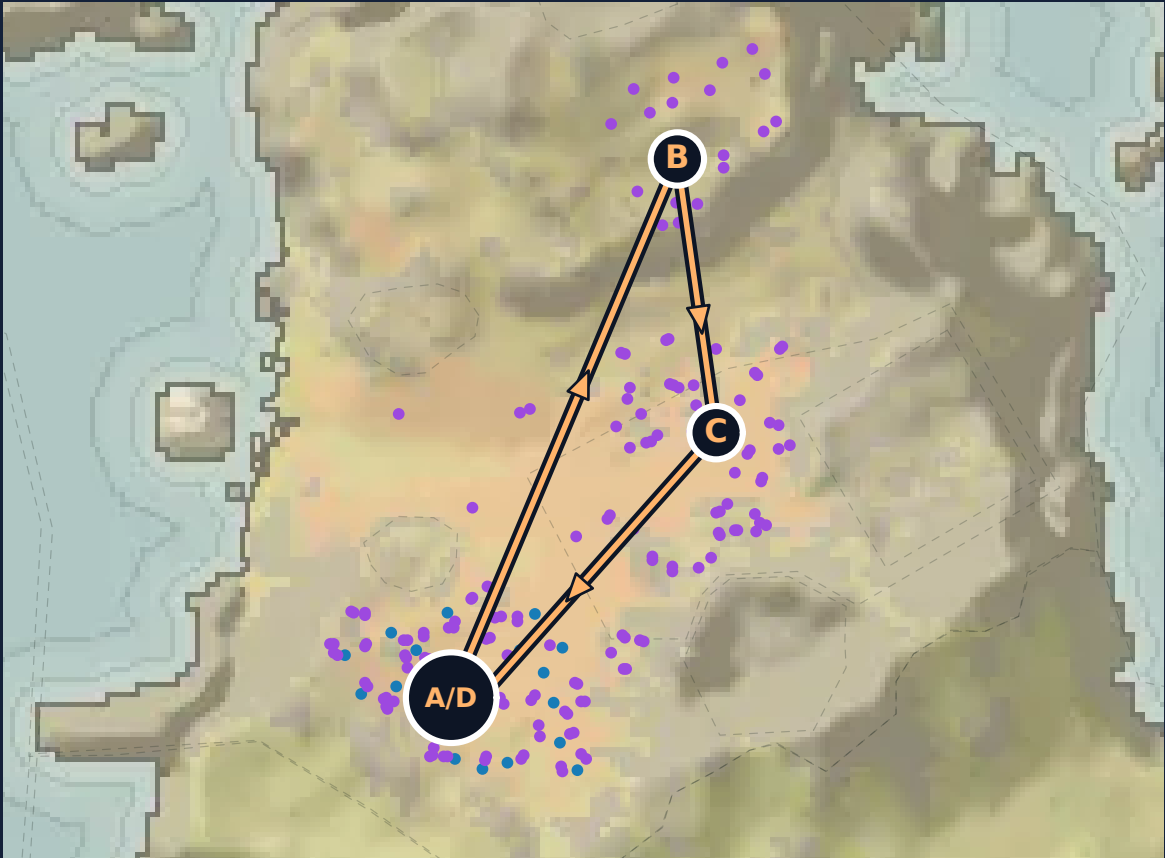
Four Altgard priorities in nearby forest pockets.



- A** ☐ **Pet: Klaw Scout**
Kill: Consumed Klaw
- B** ☐ **Pet: Distorted Mutant**
Kill: Consumed Spirit Guardian
- C** ☐ **Pet: Poison Blood**
Kill: Cursed Poison Blood
- D** ☐ **Pet: Slime**
Kill: Unruly Slime

Dranactus + Battlescar

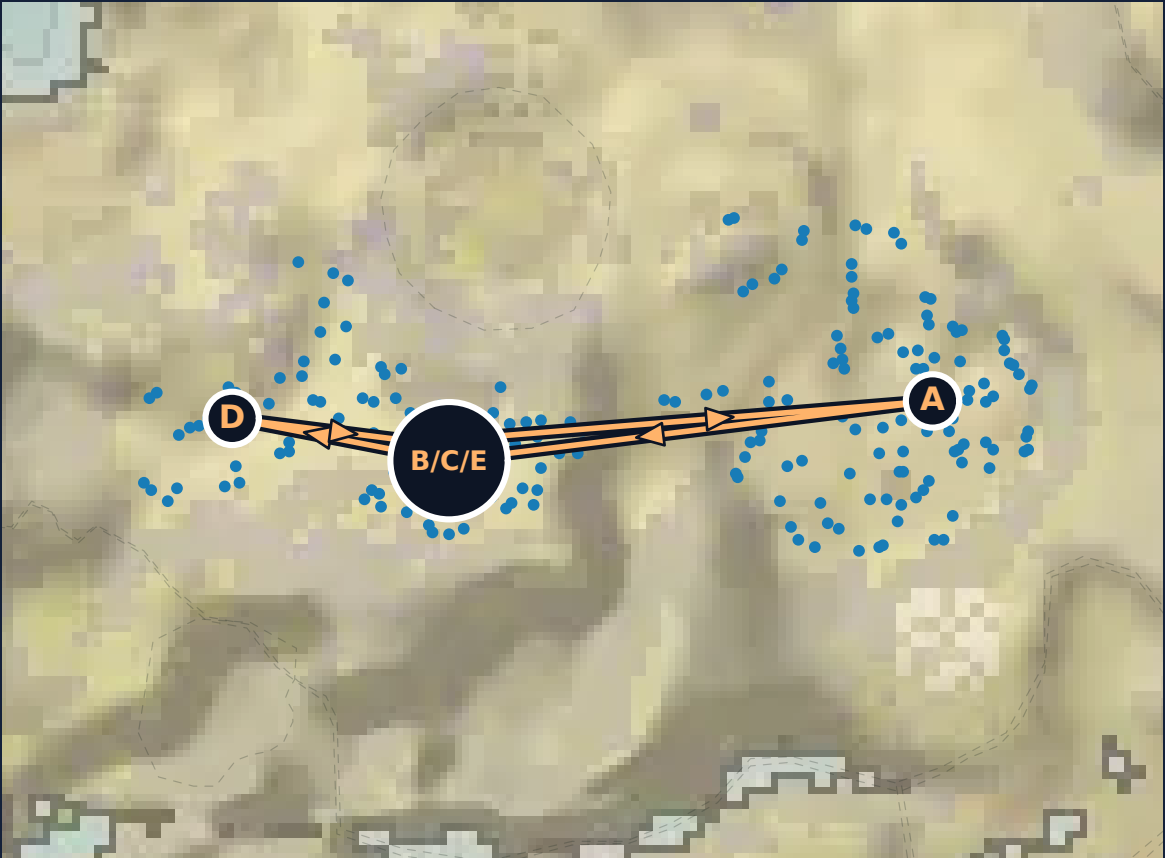
Check the exact Mumu and Oculazen variants.



- A** ☐ **Pet: Mumu Worker**
Kill: Mumu Worker
- B** ☐ **Pet: Varg Berserker**
Kill: Varg Berserker
- C** ☐ **Pet: Mumu Warrior**
Kill: Mumu Watcher
- D** ☐ **Pet: Vigilant Oculazen**
Kill: Vigilant Oculazen

Fafnite Deposit

A concentrated set of Altgard Varian targets.



- A** ☐ **Pet: Swarm**
Kill: Giant Ore Insectoid
- B** ☐ **Pet: Faded Mutant**
Kill: Faded Mutant
- C** ☐ **Pet: Faded Drana**
Kill: Faded Chunk
- D** ☐ **Pet: Faded Predator**
Kill: Faded Predator
- E** ☐ **Pet: Faded Floater**
Kill: Faded Floater

Arrows connect mapped spawn clusters. Choose a walkable line around terrain; respawn times and kill rates vary.

ELYOS PLAYER / ENEMY ISLAND

TH3RUTHLESS / AION 2

10 / 19

ALTGARD / SPIRIT ISLE

Lv 46-48 | 16 mapped pets | Island A on the mainland overview

GOLD * = a pet without a mapped Verteron source or an entry in the Altgard mainland key. Other rows are optional alternatives.

NORTH



NUMBERS = FARM POCKETS

PIN	MONSTER TO KILL	PET SOUL RECEIVED	LV
1	Poison Blood Gatherer	Dracuni Herbalist	47
1	Unstable Poison Blood	Poison Blood	47
1	Unstable Poison Blood Spider	Unstable Spider	47
2	Unstable Intermediate Water Spirit	Intermediate Water Spirit	46
2	Unstable Kailin	Kailin	46
2	Unstable Rafflesia	Rafflesia	46
2	Unstable Superior Water Spirit	Superior Water Spirit	46
2	Unstable Young Kailin	Young Kailin	46
3	Faded Odyle Spirit	Odyle Stone Spirit *	46
3	Coastal Moss Crab	Potcrab	46
3	Unstable Gravi	Magic Gravi	46
4	Unstable Agrint	Ashen Agrint *	48
4	Unstable Ashen Spider	Mutated Aberrant Odyle Spider	48
4	Unstable Forest Guardian	Mutated Forest Guardian	48
4	Unstable Intermediate Fire Spirit	Intermediate Fire Spirit	48
4	Unstable Superior Fire Spirit	Superior Fire Spirit	48

PRIORITY ADDITIONS

Odyle Stone Spirit, Ashen Agrint.

GETTING THERE

Basfelt Ruins Waterfall: locate Milo near the Windstream and ride it to Spirit Isle.

Quest links locate the access landmark. Visiting players should use the Windstream; the native-faction quest is not an entry instruction for visitors.

RUN THE NUMBERED POCKETS

Join at the closest pin, clear unfinished targets, then follow the arrows. [ELITE] marks slower encounters: skip them when their kill time breaks your rotation.

TH3RUTHLESS | Global edition | Sources: 08 Oct 2026 | Reviewed: 12 Oct 2026

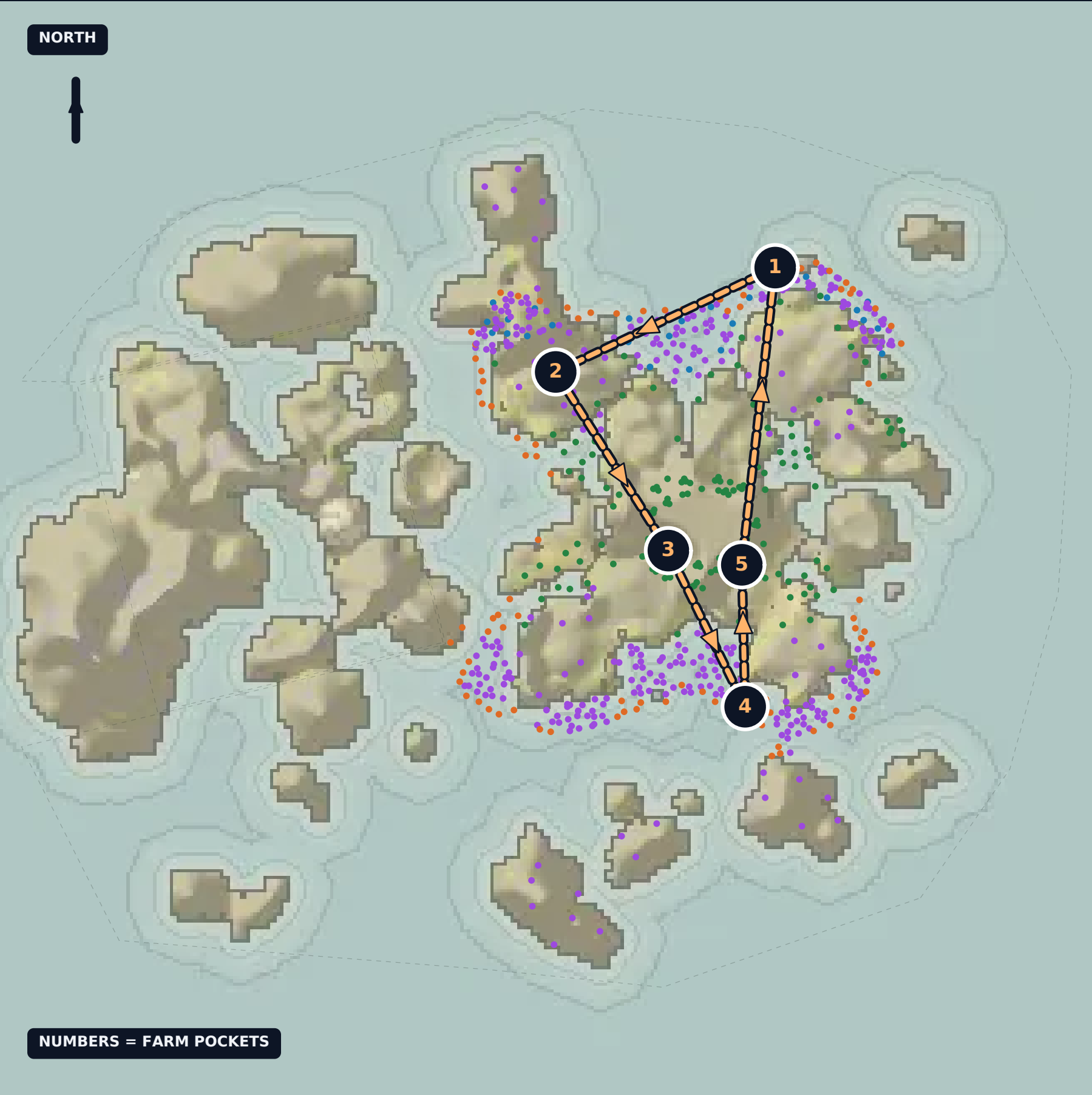
CONTENTSCOMMUNITY

ELYOS | Click to tick / untick. Save your copy.

ALTGARD / IMMORTAL ISLE

Lv 49-51 | 23 mapped pets | Island B on the mainland overview

OPTIONAL VISIT: every pet on this island has a mapped Verteron source. Skip this island when your goal is new pets from enemy territory.



PIN	MONSTER TO KILL	PET SOUL RECEIVED	LV
1	Coastal Slink	Slink	49
1	Rafflesia	Rafflesia	49
2	Crasaur	Crasaur	49
2	Drana Mutant [ELITE]	Drana Mutant Brute	50
2	Kuru Overseer	Kuru Overseer	50
2	Kuru Tinkerer	Kuru Tinkerer	50
2	Kuru Worker	Kuru Worker	50
2	Modified Lupyllini	Modified Lupyllini	49
3	Immortal Earth Spirit	Intermediate Earth Spirit	51
3	Immortal Water Spirit	Intermediate Water Spirit	51
3	Immortal Water Spirit Guardian	Superior Water Spirit	51
3	Immortal Wind Spirit Guardian	Superior Wind Spirit	51
3	Kerubian	Kerubian	49
3	Starturtle	Starturtle	49
4	Coastal Moss Crab	Potcrab	49
5	Immortal Earth Spirit Guardian	Superior Earth Spirit	51
5	Immortal Fire Spirit	Intermediate Fire Spirit	51
5	Immortal Fire Spirit Guardian	Superior Fire Spirit	51
5	Immortal Wind Spirit	Intermediate Wind Spirit	51
5	Island Agrint	Agrint	49
5	Kerubar	Kerubar	49
5	Kerubiel [ELITE]	Kerubiel	49
5	Zelophi	Zelophi	49

GETTING THERE

Sanctum Outpost Cliff: locate Nivena beside the Windstream and ride it to Immortal Isle.

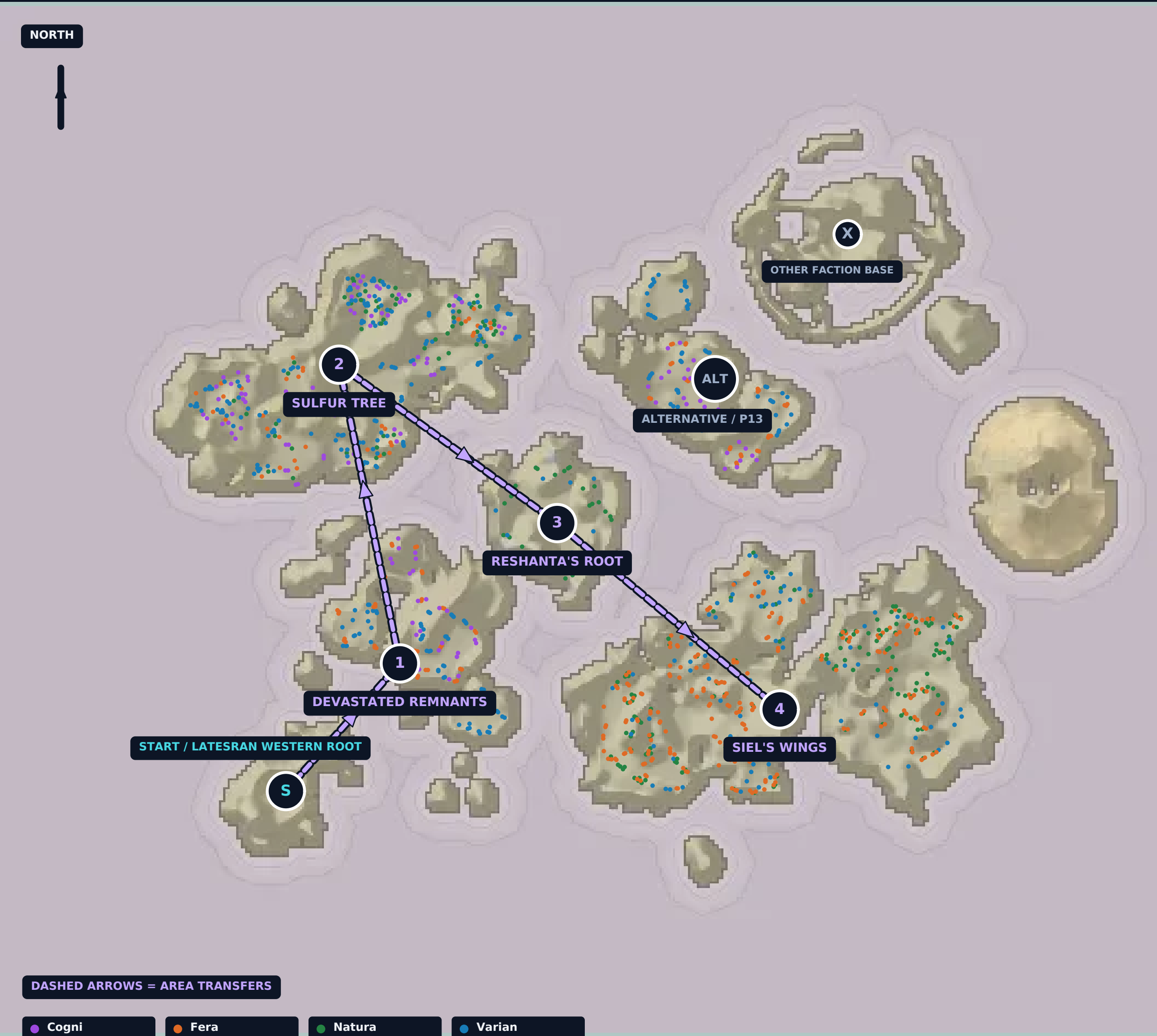
Quest links locate the access landmark. Visiting players should use the Windstream; the native-faction quest is not an entry instruction for visitors.

RUN THE NUMBERED POCKETS

Join at the closest pin, clear unfinished targets, then follow the arrows. [ELITE] marks slower encounters: skip them when their kill time breaks your rotation.

ABYSS / CHAOTIC LOWER RESHANTA

25 mapped pets | Faction-specific starting route | Exact monsters, levels and interactive ticks on pages 13-15.



ENTRY & START

Enter Chaotic Lower Reshanta through your Abyss access. Begin at Latesran Western Root. Level 45+ and equipment level 1,000 are listed entry requirements.

COLLECTION TOUR / FOLLOW 1-4

- 1

Devastated Remnants
4 pets / 4 priority pets / p13
- 2

Sulfur Tree Island
9 pets / 4 priority pets / p14
- 3

Reshanta's Root
3 pets / 0 priority pets / p13
- 4

Archipelago of Siel's Wings
11 pets / 3 priority pets / p15

KEEP FARMING LOCALLY

Clear the marked spawn areas for unfinished pets, then repeat the local arrows while targets remain productive. Change islands when the remaining targets are complete or the area is contested.

Black Fragments and Devastated Remnants give the same four pets. Use the area near your own base; the other is an optional fallback.

Reshanta's Root is a separate high-altitude stop. Use the live flight routes and Flight Circles; a line across open space does not show a safe altitude or landing.

GOLD * = a pet absent from your home checklist. Shared alternatives stay listed, and their ticks match the rest of this PDF.

Shared PvP region. Start at the nearest unfinished stop if already inside; check access time and flight conditions in game.

ABYSS / FRAGMENTS & THE ROOT

Choose the fragment area near your faction base. Reshanta's Root is a separate central stop at a higher altitude.

Black Fragments Area

OPTIONAL ALTERNATIVE / Lv 45-46



- A** ☐ **Swarm ***
Abyss Aberrant Swarn / Lv 45
Kration Conflict Zone
- B** ☐ **Modified Karnif ***
Abyss Search Party Karnif / Lv 46
Kration Conflict Zone
- C** ☐ **Klaw Scout ***
Abyss Aberrant Klaw / Lv 45
Kration Conflict Zone
- D** ☐ **Silver Blade Rotan ***
Abyss Old Blade Rotan / Lv 46 [ELITE]
Kibelium Fragment

Devastated Remnants

START HERE / Lv 45-46



- A** ☐ **Swarm ***
Abyss Swarm / Lv 45
Dusk Battlefield
- B** ☐ **Modified Karnif ***
Abyss Karnif / Lv 46
Dusk Battlefield
- C** ☐ **Klaw Scout ***
Abyss Klaw / Lv 45
Dusk Battlefield
- D** ☐ **Silver Blade Rotan ***
Abyss Rusty Rotan / Lv 46 [ELITE]
Weathered Outcrop

Reshanta's Root

CENTRAL DETOUR / Lv 48



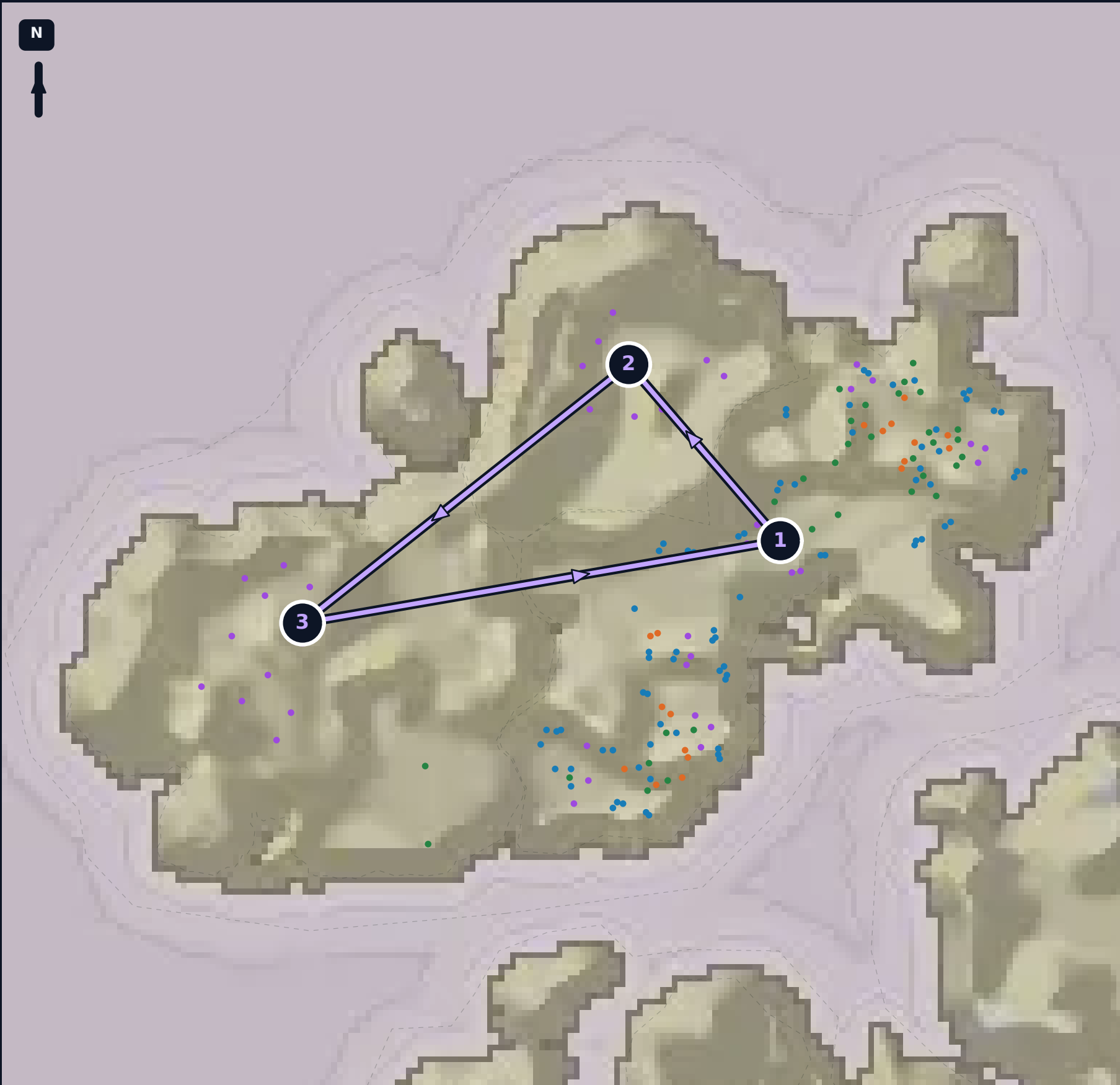
- A** ☐ **Agrint**
Root Agrint / Lv 48
Reshanta's Root
- B** ☐ **Black Spirit**
Abyss Corrupted Spirit / Lv 48
Reshanta's Root
- C** ☐ **Kalgolem**
Root Kalgolem / Lv 48
Reshanta's Root

All three pets also have continent sources. Skip this climb when they are already finished.

A-D mark the listed spawn pockets. Follow the arrows, clear matching monsters and repeat. GOLD * = absent from your home checklist. Both fragment areas give the same four pets; Silver Blade Rotan uses an elite source. Click monsters or pet names for source records.

9 pets / 10 exact monster variants | Numbers match the farm areas below. Click to tick or untick.

Naga Elite Priest: Abyss Naga Dark Mage, River of Rotten Sap. Nagarant Guardian Warrior: the named elite Warrior or Brawler below.



REPEAT THE LOCAL CIRCUIT

Start in the nearest numbered area. Work through its matching spawn dots before following the next arrow. Repeat useful pulls and skip pets already ticked.

[ELITE] marks tougher encounters. Keep ordinary pulls moving if an elite takes too long. Transfers between islands require a reachable flight path and landing.

MONSTER TO KILL	PET SOUL RECEIVED	LV
1 Branding Island		
Abyss Swarm Mutant	☐ Swarm *	46
Thin Sulfur Agrint	☐ Thin Agrint	47
Withered Sulfur Agrint	☐ Withered Agrint	46
Abyss Sulfur Skama	☐ Aberrant Skama	46
Abyss Klaw Mutant	☐ Klaw *	46
Abyss Sulfur Slime	☐ Contaminated Slime	46
2 Sulfur Swamp		
Abyss Nagarant Brawler [ELITE]	☐ Nagarant Guardian Warrior *	48
3 River of Rotten Sap		
Abyss Naga Dark Mage	☐ Naga Elite Priest *	48
Abyss Nagarant Warrior [ELITE]	☐ Nagarant Guardian Warrior *	48
Sulfur Agrint	☐ Agrint	47

GOLD * = absent from your home checklist. Both Nagarant variants share one pet tick.

11 pets / 11 exact monster variants | Numbers match the farm areas below. Click to tick or untick.

Spider: Abyss Odyle Mutated Insectoid. Spirit King's Bodyguard Warrior: Old Tree Spirit Warrior [ELITE]. Match the full names below.



REPEAT THE LOCAL CIRCUIT

Start in the nearest numbered area. Work through its matching spawn dots before following the next arrow. Repeat useful pulls and skip pets already ticked.

[ELITE] marks tougher encounters. Keep ordinary pulls moving if an elite takes too long. Transfers between islands require a reachable flight path and landing.

MONSTER TO KILL	PET SOUL RECEIVED	LV
① Grave of Steel		
Abyss Rock Spirit [ELITE]	☐ Stone Spirit	48
Abyssal Kalgolem	☐ Blue Kalgolem	47
Abyss Red Mutated Insectoid	☐ Unstable Spider	46
② Siel's Left Wing		
Abyss Drakan Scout Beast	☐ Drakan Guard Dog	47
Abyss Slink	☐ Slink	47
Abyss Young Slink	☐ Young Slink	46
Abyss Nasty Nepenthes	☐ Nepenthes	46
Abyss Odyle Mutated Insectoid	☐ Spider *	46
③ Siel's Right Wing		
Abyss Coradon	☐ Eternal Coradon *	48
Old Tree Spirit Warrior [ELITE]	☐ Spirit King's Bodyguard Warrior *	49
Abyss Zelophi	☐ Zelophi	46

GOLD * = absent from your home checklist. These tables cover all mapped pets on the listed Abyss islands.

CHESTS & MERCHANTS

35 pets with no monster source listed in the checked Global database. All names below are PETS.

Obtain these pets through the listed genus chests or random merchant stock. Merchant availability varies. These pets are kept out of every farming route. The four starred entries have an unconfirmed alternate-reward note; see page 18.

COGNI

6 pets

Sources: Cogni chests + random merchant pools

☐ Aultross's Doppelganger

☐ **Dratona Tinkerer**

☐ Furious Feruk *

☐ Mumu Overseer

☐ Sentinel K'nash *

☐ Urugugu Brawler

NATURA

9 pets

Sources: Natura chests + random merchant pools

☐ Ancient Spirit

☐ Dionae

☐ Dried Up Forest Guardian

☐ Elite Poisonous Spore Fungen

☐ Forest Dionae

☐ Ultimate Earth Spirit

☐ Ultimate Fire Spirit

☐ Ultimate Water Spirit

☐ Ultimate Wind Spirit

FERA

12 pets

Sources: Fera chests + random merchant pools

☐ Aberrant Odyle Spider

☐ Ashen Basilisk

☐ Ashen Lupyllini

☐ Coradon

☐ Elite Keneire

☐ Elite Ursus

☐ Flame Barghest

☐ Grave Rat

☐ Kernon *

☐ Mutated Insectoid Valka

☐ Venomous Insect Sram

☐ Young Tog

VARIAN

8 pets

Sources: Varian chests + random merchant pools

☐ Drana Contaminant

☐ Elite Soulless Corpse Gnat

☐ Flame Stone Guardian Statue

☐ Gatekeeper Pinopi *

☐ Krao Mutant

☐ Krao Seal Guardian

☐ Krao Test Subject

☐ Swamp Monster

WHY THE LIST SAYS CHESTS & MERCHANTS

The source records also list merchant pools, so a strict "boxes only" label would be inaccurate. A pet appearing in a chest does not by itself rule out a monster source. Field pets that also occur in chests remain in the route keys.

Click any pet name to open its acquisition record. Dratona Tinkerer is excluded from every field route.

BOSSSES & ACQUISITION REFERENCE

Field bosses and dungeon targets for separate trips, followed by a quick index of the five additional Abyss pets.

VERTERON FIELD BOSSES

☐ Elite Klaw

Bodyguard Teegant | Verteron Fortress Ruins

☐ Elite Guardite

Divine Ansas | Contaminated Sanctum

Boss targets: plan a separate attempt; do not count them as regular respawning pulls.

DUNGEONS & OTHER-REGION BOSSES

PET	SOURCE MONSTER / LOCATION
☐ Black Smoke Murute	Black Smoke Murute Fire Temple
☐ Elite Dratona	Predator Colossus Balakh Morheim (Lv 80 field boss)
☐ Elite Karnif	Crimson Blizzard Renulf Morheim (Lv 80 field boss)
☐ Harcon	Enhanced Harcon Krao Cave
☐ Phantasmal Lakshmi	Phantasmal Lakshmi Draupnir
☐ Predator Saraswati	Predator Saraswati Draupnir
☐ Pretor Veil Administrator	Gluttonous Egetis Eltnen (Lv 80 field boss)
☐ Red Spark Ignus	Red Spark Ignus Fire Temple

ABYSS INDEX / FIVE PETS ABSENT FROM BOTH CONTINENTS

☐ Naga Elite Priest

Abyss Naga Dark Mage | Sulfur Tree Island

☐ Nagarant Guardian Warrior

Abyss Nagarant Warrior / Brawler | Sulfur Tree Island

☐ Silver Blade Rotan

Abyss Old Blade Rotan / Abyss Rusty Rotan | Black Fragments / Devastated Remnants

☐ Spider

Abyss Odyle Mutated Insectoid | Archipelago of Siel's Wings

☐ Spirit King's Bodyguard Warrior

Old Tree Spirit Warrior | Siel's Right Wing

The complete 25-pet Lower Reshanta farming section is on pages 12-15. The five pets above have no mapped Verteron or Altgard source in this snapshot. Click their names for soul-item acquisition records.

Keep uncertain recommendations separate from the farm route and from the chest / merchant list.

HELD CONTINENT SOURCES & VERIFIED ABYSS ALTERNATIVES

These are field pets, not chest-only pets. The disputed continent recommendations remain omitted. Klaw and Modified Karnif have separate source-listed Abyss monsters in this edition; their ticks are linked to the Abyss pages.

☐ Dratona

Separate pet from Dratona Tinkerer. No Sanctum Tinkerer farming recommendation is included.

☐ Klaw

Verteron Fortress source omitted. Abyss alternative: Abyss Klaw Mutant, Sulfur Tree Island (p14).

☐ Modified Karnif

Verteron Fortress source omitted. Abyss alternatives: Abyss Karnif / Abyss Search Party Karnif (p13).

UNCONFIRMED ALTERNATE REWARDS

Chest and merchant sources are listed for these four pets. The atlas also suggests a kill reward, without a matching monster-soul source in the checked pet records. They stay out of the farm routes.

☐ Furious Feruk

Nightmare dungeon boss (unconfirmed)

☐ Gatekeeper Pinopi

Nightmare dungeon boss (unconfirmed)

☐ Kernon

Kernon of the West (named Lv 45, Verteron) (unconfirmed)

☐ Sentinel K'nash

Sentinel K'nash (named Lv 45, Verteron) (unconfirmed)

HOW THE ROUTES WERE CHECKED

Monster-to-pet pairs were cross-checked against pet and soul-item records in the AION 2 Global Database. Positions and terrain use the Pet Soul Atlas snapshot dated 08 October 2026. The Abyss maps cover Chaotic Lower Reshanta. Routes connect recorded spawns; they are not timed in-game tests.

Home keys include shared pets. Enemy mainland keys prioritize pets without a source on the home continent. That comparison covers Verteron and Altgard, including their islands; a target may still have a chest, merchant or Abyss source. Island tables retain shared alternatives.

LINKED REFERENCES

- Pet Soul Atlas / maps and spawn data

AION 2 Global Database / pets and source monsters

Lower Reshanta / entry and regions

Lower Reshanta / faction Kibelisks and flight map
- Read every monster name in full. Similar names, rank and level can identify different sources. [ELITE] labels flag tougher encounters. Source records do not guarantee a soul on every kill. Lower Reshanta routes use each faction's own starting base.

Guide and route layout: Th3Ruthless. Game terrain and assets: NCSOFT, reproduced via Pet Soul Atlas. Unofficial community guide; not affiliated with NCSOFT. Edition reviewed 12 October 2026.

KEEP BUILDING YOUR COLLECTION

More guides, live farming and a place to share what you find.

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THANK YOU FOR USING THE GUIDE

I put this together to make your next farming session easier. Keep your checklist saved, come back for the pets you still need, and share the guide with someone who could use it.



Watch the farm live



Join the community



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Found a different drop or a changed spawn? Share the exact monster name and location in Discord.